

Object									
<i>new</i>	Alarm	Array	Class	Directory	List	Message	Method	Monitor	MutableBuffer
= == \= >< <> \== class copy defaultName hasMethod init <i>isInstanceOf</i> objectName objectName= request run setMethod start string unsetMethod	cancel init	<i>new</i> <i>of</i> at, [] dimension first hasIndex items last makeArray makeString next previous put, []= remove section size supplier	baseClass defaultName define delete enhanced id inherit init metaClass method methods mixinClass new queryMixinClass subClass subClasses superClasses unInherit	at, [] difference entry hasEntry hasIndex interSection items makeArray put, []= Properties <i>load</i> <i>load</i> <i>getLogical</i> <i>getProperty</i> <i>getWhole</i>	remove setEntry setMethod subSet supplier union unknown xor <i>put, []= save setLogical setProperty setWhole</i>	<i>OF</i> at, [] first firstItem hasIndex insert items last lastItem makeArray next previous put, []= remove section supplier	<i>new</i> <i>newFile</i> setGuarded setPrivate setProtected setSecurityManager setUnguarded source	current destination init unknown	append delete getBufferSize init insert <i>lastPos</i> length overlay <i>pos</i> request setBufferSize string <i>subChar</i> subStr uninit

Object (continued)									
Queue	RegularExpressions	Relation	Stem	Stream	String	Supplier	Table	Set	
at, [] hasIndex items makeArray peek pull push put, []= queue remove supplier	init match parse pos position	allAt allIndex AT, [] difference hasIndex hasItem index interSection items makeArray put, []= remove removeItem subSet supplier union xor	<i>new</i> [] []= makeArray request unknown	arrayIn arrayOut charIn charOut chars close command description flush init lineIn lineOut lines makeArray open position qualify query say seek state supplier	<i>new</i> + - * / % // ** = \= <> >< == \== > < >= \< <= \> >> << >>= \<< <<= \>> & && \ " " (abuttal) " " (blank) abbrev abs bitAnd bitOr bitXor b2x center centre changeStr compare copies countStr c2d c2x	dataType decodeBase64 delStr delWord d2c d2x encodeBase64 format insert lastPos left length makeArray makeString max min overlay pos reverse right sign space string strip	<i>subChar</i> subStr subWord translate trunc verify word wordIndex wordLength wordPos words x2b x2c x2d	<i>new</i> available index item next	at, [] difference hasIndex interSection items makeArray put, []= remove subSet supplier union xor
CircularQueue		Bag					<i>of</i> at, [] hasIndex items makeArray put, []= remove supplier		

Object						
<i>new</i>	MenuObject	OLEObject	OLEVariant	WindowsClipboard	WindowsEventLog	WindowsManager
=		<i>getObject</i>	<i>new</i>	copy	clear	consoleTitle
==	findItem	<i>dispatch</i>	!paramFlags	empty	close	consoleTitle=
\=	findSubMenu	getConstant	!paramFlags=	isDataAvailable	getNumber	find
><	idOf	getKnownEvents	!varType	makeArray	init	foregroundWindow
<>	isMenu	getKnownMethods	!varType=	paste	open	processWindowCommand
\==	items	getOutParameters	!varValue		read	pushButtonInWindow
class	processItem	init	!varValue=		write	sendTextToWindow
copy	subMenu	unknown				windowAtPosition
defaultName	textOf					
hasMethod						
init						
objectName						
objectName=						
request						
run						
setMethod						
start						
string						
unsetMethod						

Object (continued)			
	WindowObject	WindowsProgramManager	WindowsRegistry
assocWindow	owner	addDesktopIcon	classes_root
childAtPosition	previous	addGroup	classes_root=
coordinates	processMenuCommand	addItem	close
disable	pushButton	addShortcut	create
enable	resize	deleteDesktopIcon	current_key
enumerateChildren	restore	deleteGroup	current_key=
findChild	sendChar	deleteItem	current_user
first	sendCommand	init	current_user=
firstChild	sendKey	showGroup	delete
focusItem	sendKeyDown		deleteValue
focusNextItem	sendKeyUp		flush
focusPreviousItem	sendMenuCommand		getValue
handle	sendMessage		init
hide	sendMouseClicked		list
idOf	sendSysCommand		
isMenu	sendText		listValues
last	state		load
maximize	systemMenu		local_machine
menu	title		local_machine=
minimize	title=		open
moveTo	toForeground		query
next	wclass		replace
			restore
			save
			setValue
			unload
			users
			users=

BIF: new option	<code>DataType(val, "o")</code>	returns <code>.true</code> , if <code>val</code> is a l ogical (Boolean) value, <code>.false</code> else
OLEObject: new info	<code>getKnownMethods</code>	returns additional information encoded as <code>"!CoClassName"</code> and <code>"!CoClassDoc"</code> (<code>"!LibName"</code> and <code>"!LibDoc"</code> now contain the correct information)