
1 Entries Added to the ".local" Directory

- `.rgf.alpha` defined as: `.rgf.alpha.low || .rgf.alpha.upper`
 - `.rgf.alphanumeric` the ASCII characters: `.rgf.alpha || .rgf.digits`
 - `.rgf.alpha.low` the lowercase ASCII English characters `"abcdefghijklmnopqrstuvwxyz"`
 - `.rgf.alpha.upper` the uppercase ASCII English characters: `.rgf.alpha.low~upper`
 - `.rgf.digits` the ASCII characters defined as: `"0123456789"`
 - `.rgf.non.printable` the non-printing ASCII characters: `xrange("00"x,"1F"x) || "FF"x`
 - `.rgf.symbol.chars` the ASCII characters that may start a Rexx symbol defined as: `".!_?"`
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2 New Routines for String Related BIFs

2.1 Ignoring the Case of English Letters

- `abbrev2(information, info [, [n-length] [, "I"|"C"]])`
- `changeStr2(needle, haystack, newNeedle [, [n-count] [, "I"|"C"]])`
- `compare2(string1, string2 [, [pad] [, "I"|"C"]])`
- `countStr2(needle, haystack [, "I"|"C"])`
- `lastPos2(needle, haystack [, [n-start] [, [n-length] [, "I"|"C"]]])`
- `pos2(needle, haystack [, [n-start] [, [n-length] [, "I"|"C"]]])`
- `wordPos2(phrase, string [, [n-start] [, "I"|"C"]])`

2.2 Introducing Negative Numeric Arguments to BIFs

- `abbrev2(information, info [, [n-length] [, "I"|"C"]])`
- `changeStr2(needle, haystack, newNeedle [, [n-count] [, "I"|"C"]])`
- `delStr2(string, n-start [, n-length])`
- `delWord2(string, n-start [, n-length])`
- `lastPos2(needle, haystack [, [n-start] [, [n-length] [, "I"|"C"]]])`
- `left2(string, n-length [, pad])`
- `lower2(string [, [n-start] [, [n-length]]])`
- `overlay2(new, target [, [n-start] [, [n-length] [, pad]]])`
- `pos2(needle, haystack [, [n-start] [, [n-length] [, "I"|"C"]]])`
- `right2(string, n-length [, pad])`
- `subChar2(string [, [n-position])`
- `subStr2(string, n-start [, [n-length] [, pad]])`
- `subWord2(string, n-start [, n-count])`
- `upper2(string [, [n-start] [, [n-length]]])`
- `word(string, n-position)`
- `wordIndex(string, n-position)`
- `wordLength(string, n-position)`
- `wordPos2(phrase, string [, [n-start] [, "I"|"C"]])`

3 Making Sorting Easier (More "Rexxish")

3.1 New Public Routines (SORT2, STABLESORT2)

```
sort2(array [, [A|D] [, [I|C]] ])
stableSort2(array [, [A|D] [, [I|C]] ])

sort2(array [, comparator [, A|D] ])
stableSort2(array [, comparator [, A|D] ])
```

3.2 Creating Additional Comparator Classes for Sorting

3.2.1 The "NumberComparator" Class

The syntax for the `.NumberComparator` constructor is:

```
init( [.true|.false] [, [A|D] [, [IC][N]] ] )
      sort2(array [, [A|D] [, [I|C][N]] ])
      stableSort2(array [, [A|D] [, [I|C][N]] ])
```

3.2.2 The "StringComparator" Class

The syntax for the `.StringComparator` constructor is:

```
init([A|D] [, [IC][N]] )
      sort2(array [, [A|D] [, [I|C][N]] ])
      stableSort2(array [, [A|D] [, [I|C][N]] ])
```

3.2.3 The "StringColumnComparator" Class

The syntax for the `.StringColumnComparator` constructor is one of:

```
init( {pos [,length [, [A|D] [, [I|C|N]] ] ]}[,....] )
init( orderedCollection [, [defaultAD], [defaultICN] ]
[stable]Sort2( array , {pos [,length [, [A|D] [, [I|C|N]] ] ]}[,....] )
[stable]Sort2( array , orderedCollection )
```

3.2.4 The "MessageComparator" Class

The `.MessageComparator` is devised with the following syntax for its constructor:

```
init( messageName|messageObject [, bCached=.false] )
init( orderedCollection )
```

A `messageName` may be appended with a slash ("/") followed by a blank delimited list of options: "`a[scending]`" (default) or "`d[escending]`", optionally followed by "`n[umeric]`", "`i[gnoCase]`" or "`c[aseDependent]`", if the returned value is of type `.String`.

```
[stable]Sort2( array, "M", messageName|messageObject[, ...] )
[stable]Sort2( array, "M", orderedCollection )
```

4 Parsing a String Into Words

4.1 The Public Routine "parseWords2"

```
parseWords2(string [, [ref=" "||"09"x] [, [kind="D"|"W"] [, returns="W"|"P"]])
```

4.2 The "StringOfWords" Class

The following methods are defined for the `.StringOfWords` class:

- `init(string [, [ref=" "||"09"x] [, [kind="D"|"W"]])`
The optional argument `kind` has either the value "`D[elimiter]`" (default) or "`W[ord]`" and determines whether the `ref` characters are used to delimit words or define the characters that constitute a word.
- `delWord(position [,count])`
- `kind([newKind])`
- `makeArray`
- `positionArray`
Returns a two-dimensional array, where the first dimension denotes the i^{th} word position and the second dimension denotes the start position ("`[i,1]`") and the length ("`[i,2]`") of the i^{th} parsed word.

```
• reference([newReference])
• string([newString])
• subWord(position [,count] )
• word(position)
• words
• wordArray
• wordIndex(n)
• wordLength(n)
• wordPos(phrase [, [start] [, C|I]] )
```

5 Helpful Routines for Debug Output

5.1 Routines for Creating Easier Legible Strings

```
• enquote2(string [, quote=''])
• escape2(string)
• pp2(object)
• ppCondition2(conditionObject [i1="09"x[,i2="0909"x[,i3="090909"x[,lf=.endOfLine]]]])a)
• ppIndex2(object)
• ppMethod2(methodObject [, indent=""])
• ppPackage2(packageObject [i1=""[,i2="09"x[,lf=.endOfLine]]])a)
```

5.2 Routines to Ease the Dumping of Collections

```
• dump2(collection [, [title] [,comparator] ] )
• makeRelation2(collection [,messageName|messageObject] )
```

^{a)} "i1" (indent1), "i2" (indent2), "i3" (indent3): determine the indentation characters to prepend to each line.