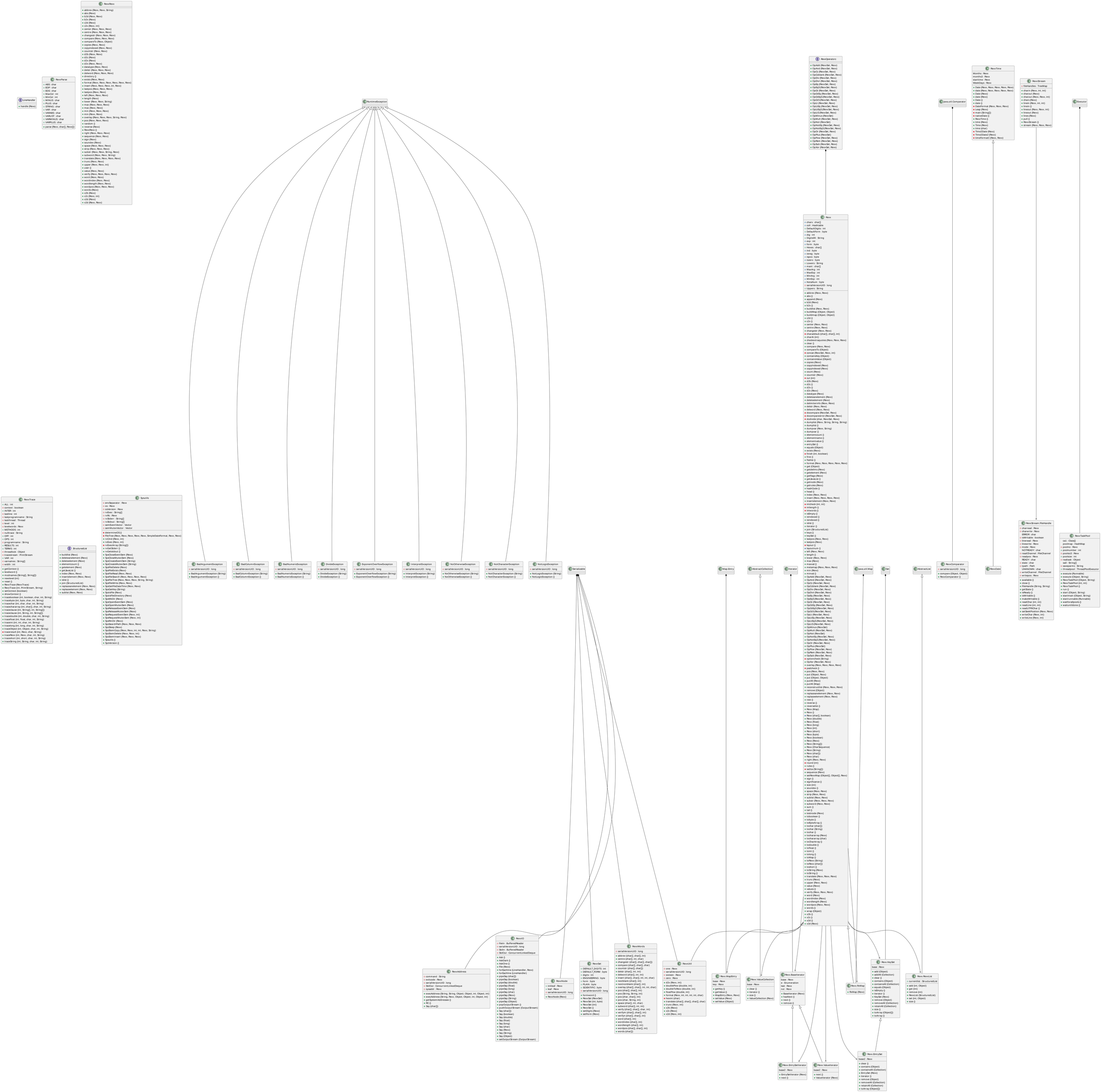

RexxRexx
+ abbrev (Rexx, Rexx, String)
+ abs (Rexx)
+ b2d (Rexx, Rexx)
+ b2x (Rexx)
+ c2d (Rexx)
+ c2x (Rexx, int)
+ center (Rexx, Rexx, Rexx)
+ centre (Rexx, Rexx, Rexx)
+ changestr (Rexx, Rexx, Rexx)
+ compare (Rexx, Rexx, Rexx)
+ compareTo (Rexx, Object)
+ copies (Rexx, Rexx)
+ copyindexed (Rexx, Rexx)
+ countstr (Rexx, Rexx)
+ d2b (Rexx, Rexx)
+ d2c (Rexx)
+ d2x (Rexx)
+ datatype (Rexx, Rexx)
+ delstr (Rexx, Rexx, Rexx)
+ delword (Rexx, Rexx, Rexx)
+ directory ()
+ exists (Rexx, Rexx)
+ format (Rexx, Rexx, Rexx, Rexx, Rexx, Rexx)
+ insert (Rexx, Rexx, Rexx, int, Rexx)
+ lastpos (Rexx, Rexx, Rexx)
+ lastpos (Rexx, Rexx)
+ left (Rexx, Rexx, Rexx)
+ length (Rexx)
+ lower (Rexx, Rexx, String)
+ max (Rexx, Rexx, Rexx)
+ max (Rexx, Rexx)
+ min (Rexx, Rexx, Rexx)
+ min (Rexx, Rexx)
+ overlay (Rexx, Rexx, Rexx, String, Rexx)
+ pos (Rexx, Rexx, Rexx)
+ random ()
+ reverse (Rexx)
+ RexxRexx ()
+ right (Rexx, Rexx, Rexx)
+ sequence (Rexx, Rexx)
+ sign (Rexx)
+ soundex (Rexx)
+ space (Rexx, Rexx, Rexx)
+ strip (Rexx, Rexx, Rexx)
+ substr (Rexx, Rexx, String, Rexx)
+ subword (Rexx, Rexx, String)
+ translate (Rexx, Rexx, Rexx, Rexx)
+ trunc (Rexx, Rexx)
+ upper (Rexx, Rexx, int)
+ user ()
+ value (Rexx, Rexx)
+ verify (Rexx, Rexx, Rexx, Rexx)
+ word (Rexx, Rexx)
+ wordindex (Rexx, Rexx)
+ wordlength (Rexx, Rexx)
+ wordpos (Rexx, Rexx, Rexx)
+ words (Rexx)
+ x2b (Rexx)
+ x2c (Rexx, int)
+ x2d (Rexx)
+ x2d (Rexx, Rexx)
RexxParse
○ ABS : char
○ EOP : char
○ EOS : char
○ MaxCol : int
○ MinCol : int
○ MINUS : char
○ PLUS : char
○ STRING : char
○ VAR : char
○ VARABS : char
○ VARLIST : char
○ VARMINUS : char
○ VARPLUS : char
+ parse (Rexx, char[], Rexx[])
LineHandler
+ handle (Rexx)
RuntimeException
RexxOperators
+ OpAdd (RexxSet, Rexx)
+ OpAnd (RexxSet, Rexx)
+ OpCc (RexxSet, Rexx)
+ OpCcblank (RexxSet, Rexx)
+ OpDiv (RexxSet, Rexx)
+ OpDiv (RexxSet, Rexx)
+ OpEq (RexxSet, Rexx)
+ OpEqS (RexxSet, Rexx)
+ OpGe (RexxSet, Rexx)
+ OpGtEq (RexxSet, Rexx)
+ OpGtEqS (RexxSet, Rexx)
+ OpGtS (RexxSet, Rexx)
+ OpLt (RexxSet, Rexx)
+ OpLtEq (RexxSet, Rexx)
+ OpLtEqS (RexxSet, Rexx)
+ OpLtS (RexxSet, Rexx)
+ OpMinus (RexxSet)
+ OpMult (RexxSet, Rexx)
+ OpNot (RexxSet)
+ OpNotEq (RexxSet, Rexx)
+ OpNotEqS (RexxSet, Rexx)
+ OpOr (RexxSet, Rexx)
+ OpPlus (RexxSet)
+ OpPow (RexxSet, Rexx)
+ OpRem (RexxSet, Rexx)
+ OpSub (RexxSet, Rexx)
+ OpXor (RexxSet, Rexx)
RexxTime
Months : Rexx
months3 : Rexx
startime : Rexx
WeekDays : Rexx
+ Date (Rexx, Rexx, Rexx, Rexx, Rexx)
+ date (Rexx, Rexx, Rexx, Rexx, Rexx)
+ Date (Rexx)
+ date (Rexx)
+ Date ()
+ date ()
- DateFormat (Rexx, Rexx, Rexx)
- Leap (Rexx)
- main (String[])
- nativeDate ()
+ RexxTime ()
+ time (Rexx)
+ Time (Rexx)
+ time (char)
- Time2Date (Rexx)
- Time2Date2 (Rexx)
- timeFormatC (Rexx, Rexx)
RexxStream
- fileHandles : TreeMap
+ charin (Rexx, int, int)
+ charout (Rexx)
+ charout (Rexx, Rexx, int)
+ chars (Rexx)
+ linein (Rexx, int, int)
+ linein ()
+ lineout (Rexx, Rexx, int)
+ lineout (Rexx)
+ lines (Rexx)
+ pull ()
+ RexxStream ()
+ stream (Rexx, Rexx, Rexx)
Executor
Rexx
△ chars : char[]
△ coll : Hashtable
○ DefaultDigits : int
○ DefaultForm : byte
△ dig : int
○ Digits09 : String
△ exp : int
△ form : byte
○ Hexes : char[]
△ ind : byte
△ isneg : byte
△ ispos : byte
△ iszero : byte
○ Lowers : String
△ mant : char[]
△ MaxArg : int
△ MaxExp : int
△ MinArg : int
△ MinExp : int
△ NotANum : byte
□ serialVersionUID : long
○ Uppers : String
+ abbrev (Rexx, Rexx)
+ abs ()
+ append (Rexx)
+ b2d (Rexx)
+ b2x ()
+ buildInt (Rexx, Rexx)
+ buildMap (Object, Object)
+ buildmap (Object, Object)
+ c2d ()
+ c2x ()
+ center (Rexx, Rexx)
+ centre (Rexx, Rexx)
+ changestr (Rexx, Rexx)
# charaddbuh (char[], char[], int)
+ charAt (int)
+ checkextraquotes (Rexx, Rexx, Rexx)
+ clear ()
+ compare (Rexx, Rexx)
+ compareTo (Object)
# concat (RexxSet, Rexx, int)
+ containsKey (Object)
+ containsValue (Object)
+ copies (Rexx)
+ copyIndexed (Rexx)
+ copyindexed (Rexx)
+ count (Rexx)
+ countstr (Rexx)
# cut (int)
+ d2b (Rexx)
+ d2c ()
+ d2x ()
+ d2x (Rexx)
+ datatype (Rexx)
+ deleteaenelement (Rexx)
+ deleteelement (Rexx)
+ delimiterinfo (Rexx, Rexx)
+ delstr (Rexx, Rexx)
+ delword (Rexx, Rexx)
# docompare (RexxSet, Rexx)
# docomparestrict (RexxSet, Rexx)
# dodivide (char, RexxSet, Rexx)
+ dumplist (Rexx, String, String, String)
+ dumplist ()
+ dumpvar (Rexx, String)
+ dumpvar ()
+ elementcount ()
+ elementname ()
+ elementvalue ()
+ entrySet ()
+ equals (Object)
+ exists (Rexx)
# finish (int, boolean)
+ first ()
+ flatlist ()
+ format (Rexx, Rexx, Rexx, Rexx, Rexx)
+ get (Object)
+ getdelims (Rexx)
+ getelement (Rexx)
+ getflags (Rexx)
+ getJavaList ()
+ getnode (Rexx)
+ getrules (Rexx)
+ hashCode ()
+ head ()
+ index (Rexx, Rexx)
+ insert (Rexx, Rexx, Rexx, Rexx)
+ insertelement (Rexx, Rexx)
# intcheck (int, int)
# intlength ()
# intwords ()
+ isEmpty ()
+ isindexed ()
+ isindexed ()
+ islist ()
+ iterator ()
+ join (StructuredList)
+ keys ()
+ keySet ()
+ lastpos (Rexx, Rexx)
+ lastpos (Rexx)
# layout ()
+ layoutnum ()
+ left (Rexx, Rexx)
+ length ()
+ lower (Rexx, Rexx)
+ max (Rexx)
+ maxarail ()
+ metamap (Rexx, Rexx, Rexx)
+ min (Rexx)
+ minval ()
+ OpAdd (RexxSet, Rexx)
+ OpAnd (RexxSet, Rexx)
+ OpCc (RexxSet, Rexx)
+ OpCcblank (RexxSet, Rexx)
+ OpDiv (RexxSet, Rexx)
+ OpDiv (RexxSet, Rexx)
+ OpEq (RexxSet, Rexx)
+ OpEqS (RexxSet, Rexx)
+ OpGe (RexxSet, Rexx)
+ OpGtEq (RexxSet, Rexx)
+ OpGtEqS (RexxSet, Rexx)
+ OpGtS (RexxSet, Rexx)
+ OpLt (RexxSet, Rexx)
+ OpLtEq (RexxSet, Rexx)
+ OpLtEqS (RexxSet, Rexx)
+ OpLtS (RexxSet, Rexx)
+ OpMinus (RexxSet)
+ OpMult (RexxSet, Rexx)
+ OpNot (RexxSet)
+ OpNotEq (RexxSet, Rexx)
+ OpNotEqS (RexxSet, Rexx)
+ OpOr (RexxSet, Rexx)
+ OpPlus (RexxSet)
+ OpPow (RexxSet, Rexx)
+ OpRem (RexxSet, Rexx)
+ OpSub (RexxSet, Rexx)
# optioncheck (String)
+ OpXor (RexxSet, Rexx)
+ overlay (Rexx, Rexx, Rexx, Rexx)
# padcheck ()
+ pos (Rexx, Rexx)
+ put (Object, Rexx)
+ put (Object, Object)
+ putAll (Rexx)
+ putAll (Map)
+ reconstructlist (Rexx, Rexx, Rexx)
+ remove (Object)
+ replaceaenelement (Rexx, Rexx)
+ replaceelement (Rexx, Rexx)
+ rest ()
+ reverse ()
+ reverselist ()
+ Rexx (Map)
+ Rexx ()
+ Rexx (char[], boolean)
+ Rexx (double)
+ Rexx (float)
+ Rexx (long)
+ Rexx (int)
+ Rexx (short)
+ Rexx (byte)
+ Rexx (boolean)
+ Rexx (Rexx)
+ Rexx (String[])
+ Rexx (CharSequence)
+ Rexx (String)
+ Rexx (char[])
+ Rexx (char)
+ right (Rexx, Rexx)
# round (int)
+ rules ()
# sa2ca (String[])
+ sequence (Rexx)
+ setRexxMap (Object[], Object[], Rexx)
+ sign ()
+ significance ()
+ size (int)
+ soundex ()
+ space (Rexx, Rexx)
+ strip (Rexx, Rexx)
+ sublist (Rexx, Rexx)
+ substr (Rexx, Rexx, Rexx)
+ subword (Rexx, Rexx)
+ sum ()
+ tail ()
+ testnode (Rexx)
+ toboolean ()
+ tobyte ()
+ toByteArray ()
+ tochar (char[])
+ tochar (String)
+ tochar ()
+ tochararray (Rexx)
+ tochararray (char)
+ toCharArray ()
+ todouble ()
+ tofloat ()
+ toint ()
+ tolong ()
+ toMap ()
+ toRexx (String)
+ toRexx (char[])
+ toshort ()
+ toString (Rexx)
+ toString ()
+ translate (Rexx, Rexx, Rexx)
+ trunc (Rexx)
+ upper (Rexx, Rexx)
+ value (Rexx)
+ values ()
+ verify (Rexx, Rexx, Rexx)
+ word (Rexx)
+ wordindex (Rexx)
+ wordlength (Rexx)
+ wordpos (Rexx, Rexx)
+ words ()
+ wrap (Object)
+ x2b ()
+ x2c ()
+ x2d ()
+ x2d (Rexx)
java.util.Comparator
RexxComparator
□ serialVersionUID : long
+ compare (Object, Object)
+ RexxComparator ()
RexxDate
RexxStream.FileHandle
□ charread : Rexx
□ charwrite : Rexx
ERROR : char
□ isWritable : boolean
□ lineread : Rexx
□ linewrite : Rexx
□ mode : Rexx
NOTREADY : char
□ readCharset : FileChannel
□ readpos : Rexx
READY : char
□ state : char
□ tpath : Path
UNKNOWN : char
□ writeCharset : FileChannel
□ writepos : Rexx
+ available ()
+ close ()
+ FileHandle (String, String)
+ getState ()
+ isReady ()
+ isWritable ()
+ makeWritable ()
+ readChar (int, int)
+ readLine (int, int)
+ readUTF8Char ()
+ setSeekPosition (Rexx, Rexx)
+ writeChar (Rexx, int)
+ writeLine (Rexx, int)
RexxTaskPool
□ cs1 : Class[]
□ poolmap : HashMap
□ poolno : Rexx
□ poolnumber : int
□ poolsize3 : Rexx
□ poolsize : int
□ realtask : Object
□ state : char
□ tpath : Path
□ writeChannel : FileChannel
+ execute (Runnable)
+ execute (Object, String)
+ RexxTaskPool (Object, String)
+ RexxTaskPool (int, int)
+ RexxTaskPool ()
+ run ()
+ start (Object, String)
+ startmain (Object, String)
+ startrunnable (Runnable)
+ waitforallpools ()
+ waituntildone ()
RexxTrace
○ ALL : int
○ context : boolean
○ INTER : int
○ lastline : int
□ lastprogramname : String
□ lastthread : Thread
○ level : int
○ levelwords : Rexx
○ METHODS : int
□ multirace : String
○ OFF : int
○ OPS : int
□ programname : String
○ RESULTS : int
○ TERMS : int
□ threadlock : Object
□ tracestream : PrintStream
○ VAR : int
○ varnames : String[]
□ width : int
+ getContext ()
+ levelword ()
+ modnames (String[], String[])
+ newlevel (int)
+ reset ()
+ RexxTrace (RexxTrace)
+ RexxTrace (int, PrintStream, String)
+ setContext (boolean)
+ showContext ()
+ traceboolean (int, boolean, char, int, String)
+ tracebyte (int, byte, char, int, String)
+ tracechar (int, char, char, int, String)
+ tracechararray (int, char[], char, int, String)
+ tracedause (int, String[], int, String[])
+ tracedause (int, String, int, String[])
+ tracedouble (int, double, char, int, String)
+ tracefloat (int, float, char, int, String)
+ traceint (int, int, char, int, String)
+ tracelong (int, long, char, int, String)
+ traceObject (int, Object, char, int, String)
# traceresult (int, Rexx, char, String)
+ tracerexx (int, Rexx, char, int, String)
+ traceshort (int, short, char, int, String)
+ traceString (int, String, char, int, String)
StructuredList
+ buildlist (Rexx)
+ deleteaenelement (Rexx)
+ deleteelement (Rexx)
+ elementcount ()
+ getelement (Rexx)
+ getJavaList ()
+ index (Rexx, Rexx)
+ insertelement (Rexx, Rexx)
+ islist ()
+ join (StructuredList)
+ replaceaenelement (Rexx, Rexx)
+ replaceelement (Rexx, Rexx)
+ sublist (Rexx, Rexx)
Sysutils
□ envSeparator : Rexx
□ os : Rexx
□ osVersion : Rexx
□ rxDec : String[]
□ rxRc : Rexx
□ rxStderr : String[]
□ rxStdout : String[]
□ semEventVector : Vector
□ semMutexVector : Vector
determineOS ()
FileTree (Rexx, Rexx, Rexx, Rexx, SimpleDateFormat, Rexx, Rexx)
+ rxCmd (Rexx, int)
+ rxDec (Rexx, int)
# rxExecArray (String[])
+ rxGetStderr ()
+ rxGetstdout ()
+ SysCloseEventSem (Rexx)
+ SysCloseMutexSem (Rexx)
+ SysCreateEventSem (String)
+ SysCreateMutexSem (String)
+ SysFileDelete (Rexx)
+ SysFileExists (Rexx)
+ SysFileRead (Rexx, Rexx)
+ SysFileSearch (Rexx, Rexx, Rexx, Rexx)
+ SysFileTree (Rexx, Rexx, Rexx, String, String)
+ SysFileWrite (Rexx, Rexx)
+ SysGetFileDateTime (Rexx, Rexx)
+ SysGetKey (String)
+ SysIsFile (Rexx)
+ SysIsFileDirectory (Rexx)
+ SysMkDir (Rexx)
+ SysOpenEventSem (Rexx)
+ SysOpenMutexSem (Rexx)
+ SysReleaseEventSem (Rexx)
+ SysReleaseMutexSem (Rexx)
+ SysRequestEventSem (Rexx, int)
+ SysRequestMutexSem (Rexx, int)
+ SysRmDir (Rexx)
+ SysSearchPath (Rexx, Rexx, Rexx)
+ SysSleep (Rexx)
+ SysStemCopy (Rexx, Rexx, int, Rexx, String)
+ SysStemDelete (Rexx, Rexx, int)
+ SysStemInsert (Rexx, Rexx, Rexx)
+ Sysutils ()
+ SysVersion ()
BadArgumentException
□ serialVersionUID : long
+ BadArgumentException (String)
+ BadArgumentException ()
BadColumnException
□ serialVersionUID : long
+ BadColumnException (String)
+ BadColumnException ()
BadNumericException
□ serialVersionUID : long
+ BadNumericException (String)
+ BadNumericException ()
DivideException
□ serialVersionUID : long
+ DivideException (String)
+ DivideException ()
ExponentOverflowException
□ serialVersionUID : long
+ ExponentOverflowException (String)
+ ExponentOverflowException ()
InterpretException
□ serialVersionUID : long
+ InterpretException (String)
+ InterpretException ()
NoOtherwiseException
□ serialVersionUID : long
+ NoOtherwiseException (String)
+ NoOtherwiseException ()
NotCharacterException
□ serialVersionUID : long
+ NotCharacterException (String)
+ NotCharacterException ()
NotLogicException
□ serialVersionUID : long
+ NotLogicException (String)
+ NotLogicException ()
Serializable
RexxIO
□ filein : BufferedReader
□ serialVersionUID : long
□ StdIn : BufferedReader
□ StdOut : ConcurrentLinkedDeque
+ Ask ()
+ AskDark ()
+ AskOne ()
+ File (Rexx)
+ forBachline (LineHandler, Rexx)
+ forBachline (LineHandler)
+ pipeSay (char[])
+ pipeSay (boolean)
+ pipeSay (double)
+ pipeSay (float)
+ pipeSay (long)
+ pipeSay (char)
+ pipeSay (Rexx)
+ pipeSay (String)
+ pipeSay (Object)
+ popOutputStream ()
+ pushOutputStream (OutputStream)
+ Say (char[])
+ Say (boolean)
+ Say (double)
+ Say (float)
+ Say (long)
+ Say (char)
+ Say (Rexx)
+ Say (String)
+ Say (Object)
+ setOutputStream (OutputStream)
RexxAddress
□ command : String
□ exitcode : Rexx
□ serialVersionUID : long
□ StdOut : ConcurrentLinkedDeque
□ sysaddr : Rexx
+ execAddress (String, String, Object, Object, int, Object, int)
+ execAddress (String, Rexx, Object, Object, int, Object, int)
+ getSystemAddressee ()
+ RC ()
+ Say (char[])
RexxNode
○ initleaf : Rexx
○ leaf : Rexx
□ serialVersionUID : long
+ RexxNode (Rexx)
RexxSet
○ DEFAULT_DIGITS : int
○ DEFAULT_FORM : byte
○ digits : int
○ ENGINEERING : byte
○ form : byte
○ PLAIN : byte
○ SCIENTIFIC : byte
□ serialVersionUID : long
+ formword ()
+ RexxSet (RexxSet)
+ RexxSet (int, byte)
+ RexxSet (int)
+ RexxSet ()
+ setDigits (Rexx)
+ setForm (Rexx)
RexxWords
□ serialVersionUID : long
+ abbrev (char[], char[], int)
+ centre (char[], int, char)
+ changestr (char[], char[], char[])
+ compare (char[], char[], char)
+ countstr (char[], char[])
+ delstr (char[], int, int)
+ delword (char[], int, int)
+ insert (char[], char[], int, int, char)
+ lastpos (char[], int)
+ nextnonblank (char[], int)
+ overlay (char[], char[], int, int, char)
+ pos (char[], char[], int)
+ pos (String, String, int)
+ pos (char, char[], int)
+ pos (char, String, int)
+ space (char[], int, char)
+ subword (char[], int, int)
+ verify (char[], char[], char, int)
+ verifyn (char[], char[], int)
+ verifyn (char[], char[], int)
+ word (char[], int)
+ wordindex (char[], int)
+ wordlength (char[], int)
+ wordpos (char[], char[], int)
+ words (char[])
RexxUtil
□ one : Rexx
□ serialVersionUID : long
□ sixteen : Rexx
□ zero : Rexx
+ d2x (Rexx, int)
+ doubleToRexx (double, int)
+ floatToRexx (double, int)
+ format (Rexx, int, int, int, int, char)
+ hexint (char)
+ translate (char[], char[], char[], char)
+ trunc (Rexx, int)
+ x2b (Rexx)
+ x2c (Rexx)
+ x2d (Rexx, int)
Map.Entry
Rexx.MapEntry
base : Rexx
key : Rexx
+ getKey ()
+ getValue ()
+ MapEntry (Rexx, Rexx)
+ setValue (Rexx)
+ setValue (Object)
AbstractCollection
RexxValueCollection
base : Rexx
+ clear ()
+ iterator ()
+ size ()
+ ValueCollection (Rexx)
Iterator
Rexx.BaseIterator
base : Rexx
e : Enumeration
last : Rexx
nxt : Rexx
+ BaseIterator (Rexx)
+ hasNext ()
+ next ()
+ remove ()
Rexx.EntrySetIterator
base2 : Rexx
+ EntrySetIterator (Rexx)
+ next ()
Rexx.ValueIterator
base2 : Rexx
+ next ()
+ ValueIterator (Rexx)
java.util.Map
Rexx.RxMap
+ RxMap (Rexx)
Set
Rexx.KeySet
base : Rexx
+ add (Object)
+ addAll (Collection)
+ clear ()
+ contains (Object)
+ containsAll (Collection)
+ equals (Object)
+ isEmpty ()
+ iterator ()
+ KeySet (Rexx)
+ remove (Object)
+ removeAll (Collection)
+ retainAll (Collection)
+ size ()
+ toArray (Object[])
+ toArray ()
Rexx.EntrySet
base2 : Rexx
+ clear ()
+ contains (Object)
+ containsAll (Collection)
+ EntrySet (Rexx)
+ iterator ()
+ remove (Object)
+ removeAll (Collection)
+ retainAll (Collection)
+ toArray (Object[])
AbstractList
Rexx.RexxList
○ currentlist : StructuredList
+ add (int, Object)
+ get (int)
+ remove (int)
+ RexxList (StructuredList)
+ set (int, Object)
+ size ()