

An Introduction to Procedural and Object-oriented Programming (Object Rexx) 8

"Automating Windows and Windows Applications"

- Windows Script Host (WSH), Windows Script Engine (WSE), Windows Script File (WSF), Windows Script Component (WSC)
 - Object Rexx vs. MS Visual Basic Script ("VBScript")
- Windows Configuration of File Types and their Associated Applications

Prof. Dr. Rony G. Flatscher

Windows Script Host (WSH), Overview 1

- Windows Script Host (WSH)
 - Advancement of OLE (Automation)
 - Made available at the end of the 90's
 - Part of the Windows operating system since
 - Windows 98 (16-Bit Windows)
 - Windows 2000 (32-Bit Windows)
 - Installed with Microsoft Internet Explorer (MSIE)
 - Updates via MSIE
 - Since October 2001 available also as a separate package
 - WSH 5.6 with Documentation and its wizard, search
<http://social.msdn.microsoft.com/Search/en-us/?query=download+wsh+5.6>
<http://social.msdn.microsoft.com/Search/en-US/?query=download%20wsh%20wizard&ac=8>

Windows Script Host (WSH), Overview 2

- Windows Script Host (WSH)
 - *Each* Application that uses the **IScriptEngine** COM interfaces
 - WSH-Applications are able to pre-register scriptable objects with the runtime of the WSE, *before* the script program is invoked
 - No cumbersome initializing of needed objects necessary anymore!
 - *Attention of name collisions/name clashes !*
- Windows Script Host Applications of Microsoft
 - **Internet Explorer (MSIE)**
 - Internet Authoring Tools (IIS, Internet Information Server)
 - **Active Server Pages (ASP)**
 - **Shell**
 - Eventually new synonym (homonym!): *"Windows Script Host" !!!*

Windows Script Host Engine (WSE), Overview

- Each programming language which supports the following COM interfaces
 - ActiveX/OLE Automation interfaces and
 - `IActiveScript`, `IActiveScriptParse`, `IPersist`
- Application can `pre-register` scriptable objects for the scripts
- Microsoft WSE as part of WSH
 - Visual Basic Script Edition: "`VBScript`"
 - Java Script ("ECMA"-Script) Microsoft Edition: "`JScript`"
- `ooRexx` on Windows is implemented as a WSE !

Windows Script File (WSF), Overview

- Collection ("package") of
 - Tasks ("job"), which may consist of different
 - Scripts
 - May be implemented in any WSE
 - WSE scripting languages can be intermixed!
- WSF files are structured with XML-Markup
 - Code **must** be defined as a "CDATA" section!

```
<package>
  <job ...>
    <script ...>
      <![CDATA[ ... Programmcode ...
      ]]>
    </script>
  </job>
</package>
```

Windows Script Component (WSC), Overview

- Collection of functions (methods), attributes and events, which may be implemented in any WSE
 - WSE languages can be intermixed!
- WSC files are structured with XML markup
- Definitions are registered as a COM class with Windows and are made systemwide available
 - All programs are able to use such WSC programs
 - With "Shell" WSC can be addressed via DCOM
 - WSC are therefore distributable via networks !

WSH, Example: MSIE ("DHTML"), 1

- WWW browser parses files with markup
 - HTML
 - XML
- Enables each WSE to be used for scripts
 - *Implicitly* supplied scriptable DOM objects, e.g.
 - Object "[window](#)"
 - Object "[document](#)" with all nodes
 - DOM events, e.g.
 - Keyboard, mouse, session information
- Microsofts name for DOM: DHTML
 - "Dynamic HTML"

WSH, Example: MSIE ("DHTML"), 2

```
<head>
  <title>Demonstrating the REXX Windows
    Scripting Engine (WSE)...</title>
</head>
<body>
  <script language="Object Rexx">
    document.writeln( "Greetings from REXX!" )
  </script>
</body>
```

WSH, Example: MSIE ("DHTML"), 3

```
<head>
  <title>Demonstrating the VBScript Windows
    Script Engine (WSE)...</title>
</head>
<body>
  <script language="VBScript">
    document.writeln "Greetings from VBScript!"
  </script>
</body>
```

WSH, Example: MSIE ("DHTML"), 4

```
<head>
  <title>Demonstrating the JScript Windows
    Script Engine (WSE)...</title>
</head>
<body>
  <script language="JScript">
    document.writeln( "Greetings from JScript!" )
  </script>
</body>
```

WSH, Example: "Shell", 1

- Enables the interaction with the Windows user interface
 - Implicit scriptable object named "WScript"
 - Input, output of information
 - Parsing arguments
 - Maintaining the graphical user interface
 - Access to the Windows registry
 - Installation of Windows applications
 - Network settings
 - ...
- Supplies among other things the following ActiveX/OLE-Automation classes
 - "Scripting.Directory"
 - "Scripting.FileSystemObject" (FSO)

WSH, Example: "Shell", 2

- Starting via the commandline interface (CLI)
 - To get a CLI
 - enter "Start → Run ..." the command "`cmd.exe`"
 - Invocation of "Shell" script programs

```
wscript scriptProgramName
```

 - Output via alert popup windows
 - or

```
cscript scriptProgramName
```

 - Output to the CLI
- Double-click using the Explorer, if files end in
 - `.vbs` (VBScript)
 - `.js` (JScript)
 - `.rxs` (Object Rexx)

WSH, Example: "Shell", 3

- Query some information about the Windows computer

```
/* "query.rxs": Rexx using the "Shell" WSH */
```

```
wsn = .OLEObject~new( "WScript.Network" )
```

```
wscript~echo( "ComputerName:" wsn~ComputerName )
```

```
wscript~echo( "UserName:" wsn~UserName )
```

```
wscript~echo( "UserDomain:" wsn~UserDomain )
```

WSF, Example, 1

"getVersion.wsf"

```
<?xml version="1.0"?>
<?job error="true"?>  <!-- uebeprueft, ob XML korrekt ist -->

<package id="rgf_version">

  <!-- Allererster "job" ist "Default"-job -->
  <!-- "cscript|wscript getVersion.wsf" -->
  <!-- "cscript|wscript getVersion.wsf //job:firstJob" -->
  <job id="firstJob">
    <script language="JScript"><![CDATA[
      WScript.echo( "Hi, this is JScript." );
    ]]>
  </script>

    <script language="Object Rexx"><![CDATA[
      wscript~echo( "Hi, this is Object Rexx." )
    ]]>
  </script>

    <script language="VBScript"><![CDATA[
      wscript.echo "Hi, this is VBScript."
    ]]>
  </script>
  </job>
```

```
<!-- "cscript|wscript getVersion.wsf //job:secondJob" -->
<job id="secondJob">
  <script language="JScript"><![CDATA[
    function jsVersion(){
      return ScriptEngine() + ": " + ScriptEngineMajorVersion() +
        "." + ScriptEngineMinorVersion() + " build: " +
        ScriptEngineBuildVersion();
    }
  ]]>
</script>

  <script language="VBScript"><![CDATA[
    function vbsVersion()
      vbsVersion=ScriptEngine() & ": " & ScriptEngineMajorVersion() _
        & "." & ScriptEngineMinorVersion() & " build: " & _
        ScriptEngineBuildVersion()

    end function
  ]]>
</script>

  <script language="Object Rexx"><![CDATA[
    ::routine rxsVersion public
    return ScriptEngine():" " ScriptEngineMajorVersion()". " || -
      ScriptEngineMinorVersion() "build:" -
      ScriptEngineBuildVersion()

  ]]>
</script>

  <script language="Object Rexx"><![CDATA[
    wscript~echo( "(Rexx) VBScript tells me:" vbsVersion()". " )
    wscript~echo( "(Rexx) JScript tells me: " jsVersion()". " )
    wscript~echo( "(Rexx) Rexx tells me: " rxsVersion()". " )
  ]]>
</script>
</job>
</package>
```

WSF, Example, 2

- Activate
 - Double-click in the Windows explorer
 - Invokes the "default job" ("firstJob")
 - CLI
 - Invokes the "default job", always 1st job ("firstJob")

```
cscript getVersion.wsf  
wscript getVersion.wsf
```
 - Invoke job which is named "firstJob"

```
cscript getVersion.wsf //job:firstJob  
wscript getVersion.wsf //job:firstJob
```
 - Invoke job which is named "secondJob"

```
cscript getVersion.wsf //job:secondJob  
wscript getVersion.wsf //job:secondJob
```

WSC, Example, 1

"Counter.wsc"

```
<?xml version="1.0"?>
<?component error="true" debug="true"?>
<component>
  <registration description="Counter"
    progid="Rexx.Counter"
    version="1.00"
    classid="{cfe63bb0-391f-11d6-a3d7-006094eb4d95}" />

  <public>
    <property name="counter">
      <get/>
    </property>

    <method name="increment" />
  </public>

  <script language="Object Rexx">
    <![CDATA[
      .local~counter=100          -- initialize .counter to "100"

      ::routine increment public  -- increment counter
      .local~counter=.counter+1   -- increment counter
      return .counter            -- return value

      ::routine get_counter public -- accessor function
      return .counter            -- return value
    ]]>
  </script>
</component>
```

WSC, Example, 2

- WSC definitions must be registered with Windows
 - Windows Explorer
 - Right mouse-click over WSC file
 - Choose "Register"
 - Choose "Generate Type Library"
- Usable as any other ActiveX/OCX/OLE COM classes
 - Can be also analyzed via the utility "[rgf_oleinfo.hta](#)"

WSC, Example, 3

```
' VBScript: "use_counter.vbs"  
dim MyVar  
Set MyVar = createObject("Rexx.Counter")  
wscript.echo "Counter: " & MyVar.counter  
wscript.echo "Counter: " & MyVar.increment
```

```
// JScript: "use_counter.js"  
var MyVar  
MyVar = new ActiveXObject("Rexx.Counter")  
WScript.echo( "Counter: " + MyVar.counter )  
WScript.echo( "Counter: " + MyVar.increment() )
```

```
-- REXX: "use_counter.rxs"  
MyVar = .OLEObject~new("Rexx.Counter")  
wscript~echo( "Counter:" MyVar~counter )  
wscript~echo( "Counter:" MyVar~increment )
```

WSH, Security Considerations, 1

- Script programs run under the context (authority) of the program, that started it
 - Access
 - Locally ("standalone PC"?)
 - Network
 - Spying
 - Sabotage
 - Changing/deleting of content
 - Creation of viruses
 - Original "Love Letter Virus" and MS Outlook
 - Attention also at all of the functionality the WSH gives its script programs!

WSH, Security Considerations, 2

- Systematic security measurements rather late (Oktober 2001)
 - WSH 5.6
 - "Signing" of script programs
 - Using the concept of "trust"
 - Possibility to set the execution rights based on trust
- Modest security measurement
 - E.g. problem of frustrated/dishonest personnel whose script programs are marked "trusted"
- No "sandbox" for WSH!
 - Therefore use the security manager of the script languages you are using, if available at all
 - E.g. [ooRexx](#)' security manager

ooRexx vs. Visual Basic (Script Edition), 1

ooRexx

- Message operator
 - ~ (Tilde)
- Continuation character
 - , (comma) or – (dash)
- String concatenation
 - (space between strings)
 - || (2 vertical bars)
- Defining variables
 - Just denote the name

VBScript

- "Message" (dereference) operator
 - . (dot)
- Continuation character
 - _ (underline)
- String concatenation
 - & (ampersand)
- Defining variables
 - DIM** var_names

ooRexx vs. Visual Basic (Script Edition), 2

ooRexx

- Line comment
 - (2 dashes)
- Multi-line comments
 - `/* ... */`
 - May span multiple lines
 - May be nested

VBScript

- Line comment
 - ' (apostroph)
- REM**
 - Abbreviation for **REMark**
 - No statement before it allowed
- : REM**
 - If following a statement in the same line, *must* be preceded by a column surrounded by a space

ooRexx vs. Visual Basic (Script Edition), 3

ooRexx

- Calling a procedure

```
CALL proc1 a1, a2, a3
```

- Calling a function

```
a=proc1(a1, a2, a3)
```

or:

```
CALL proc1 a1, a2, a3  
a=result
```

VBScript

- Calling a procedure

```
CALL proc1(a1, a2, a3)
```

or:

```
proc1 a1, a2, a3
```

- Calling a function

```
a=proc1(a1, a2, a3)
```

ooRexx vs. Visual Basic (Script Edition), 4

ooRexx

- Calling a function

```
a=proc1( , , a3)
```

oder:

```
CALL proc1 , , a3  
a=result
```

VBScript

- Calling a function
`a=proc1(a1, a2, a3)`
- Calling a function using named arguments, e.g.
`a=proc1(a3 := "Das 3. Argument!")`

ooRexx vs. Visual Basic (Script Edition), 5

ooRexx

- Defining a procedure

```
proc1: procedure
  use arg a1, a2, a3
  say "a1="a1 "a2="a2 "a3="a3
  return
```

or:

```
::routine proc1
  use arg a1, a2, a3
  say "a1="a1 "a2="a2 "a3="a3
```

- Defining a function

```
proc1: procedure
  use arg a1, a2, a3
  return a1 || a2 || a3
```

or:

```
::routine proc1
  use arg a1, a2, a3
  return a1 || a2 || a3
```

VBScript

- Defining a procedure

```
Sub proc1(a1, a2, a3)
  MsgBox "a1=" & a1 & " a2=" & a2_
        " a3=" & a3
End Sub
```

- Defining a function

```
Func proc1(a1, a2, a3)
  proc1=a1 & a2 & a3
End Func
```

ooRexx vs. Visual Basic (Script Edition), 6

ooRexx

- Can be represented as

```
MyLabel~Height = 2000
MyLabel~Width  = 2000
MyLabel~Caption = "This is MyLabel"
```

- or

```
m=MyLabel
m~Height = 2000
m~Width  = 2000
m~Caption = "This is MyLabel"
```

VBScript

- WITH statement

```
With MyLabel
    .Height = 2000
    .Width  = 2000
    .Caption = "This is MyLabel"
End With
```

- without WITH statement

```
MyLabel.Height = 2000
MyLabel.Width  = 2000
MyLabel.Caption = "This is MyLabel"
```

ooRexx vs. Visual Basic (Script Edition), 7

```
' VBScript: "use_counter.vbs"  
dim MyVar  
Set MyVar = createObject("Rexx.Counter")  
wscript.echo "Counter: " & MyVar.counter  
call wscript.echo( "Counter: " & MyVar.increment )
```

```
-- REXX: "use_counter.rxs"  
MyVar = .OLEObject~new("Rexx.Counter")  
wscript~echo( "Counter:" MyVar~counter )  
wscript~echo( "Counter:" MyVar~increment )
```

Windows Configuration of File Types and their Associated Applications, 1

- Installation programs, 1
 - Associate file types with identifiers

- CLI command "assoc"

assoc /?

- Explains the command

assoc

- Lists all currently defined associations

assoc | more

- Lists all currently defined associations, stops output if CLI window is full

assoc .rex

- Lists the association of the given file type

assoc .recks=rexxfile

- Defines a new association: files with the file type ".recks" get associated with the identifier "rexxfile"

Windows Configuration of File Types and their Associated Applications, 2

- Installation programs, 2
 - Define default programs to execute associated file types

- CLI command "ftype"

ftype /?

- Explains the command

ftype

- List all currently defined default programs to execute associated file types

ftype | more

- List all currently defined default programs to execute associated file types , stops output if CLI window is full

ftype rexxfile

- Lists the defined default program with all pre-set arguments for the given associated file type

ftype rexxfile=D:\Programme\ooRexx\rexx.exe "%1" %*

- Defines the default program ("rexx.exe") which executes the associated file type (associate file type with the identifier "rexxfile") and defines the pre-set arguments for starting the program

Windows Configuration of File Types and their Associated Applications, 3

- Loading/executing of files with their default programs
 - Windows Explorer
 - Double-click with the mouse on the file
 - Select the file and press the "enter" key on the keyboard
 - Click right mouse button and select "Open"
 - CLI
 - Enter the file name *with* its file type and press the "enter" key

Windows Configuration of File Types and their Associated Applications, 4

- Loading/executing of files with their default programs
 - CLI (continued)
 - File type may be omitted, *if* the environment variable "**PATHEXT**" is defined
 - List the actual values of the environment variable in the CLI window

```
echo %pathext%
```

Output (maybe) :
.COM; .EXE; .BAT; .CMD; .VBS; .VBE; .JS; .JSE; .WSF; .WSH; .REX
 - Adding a new value to the environment variable "**PATHEXT**"

```
set PATHEXT=%pathext%;.RECKS
```
 - Define it for all Windows sessions
 - Select "**Properties** → **Extended** → **Environment Variables**" of the context menu for the object "**My Computer**"
 - Pick "**System Variables**" in the lower part of the window and locate the entry "**PATHEXT**", add the file type and save the changes

Windows Configuration of File Types and their Associated Applications, 5

- Concluding example
 - Define a proper file type for ooRexx programs

```
assoc .recks=recksFiles
ftype recksFiles=D:\Programme\ooRexx\rexx.exe "%1" %*
set pathext=%pathext%;.RECKS
```

- From now on all files with the file type ".recks" will be executed by ooRexx (= default program for "recksFiles"), e.g. entering the following in a CLI:

```
mySuperDuper_ooRexxProgram.recks
```

- In this case it is not necessary to supply the file type for ".recks" files, e.g. entering the following in a CLI:

```
mySuperDuper_ooRexxProgram
```

Assignments and Presentations

- Group assignment for the next (final) date
 - One WSF file with three (short!) contained jobs, which each should consist of at least two scripts
 - One WSC file, which will be used from a DHTML program
 - Automation ("Remote-controlling") of Windows programs
 - Combine at least three Windows programs
 - At least one of these Windows programs must not be from Microsoft!
 - Presentation of the examples
 - At most twenty minutes per group, discussion/Q&A time: five minutes
 - Professional slides (e.g. in OpenOffice)
 - *Each* group member *must* present!